



**Blind Fighting**  
Duncan MacLeod



**SITUATION**  
While this card is in play, if you play an unsuccessful defense against a Hidden attack, you may play a new defense from your hand against that attack after it is revealed.  
"WHERE THE HELL IS MACLEOD? ... YOU'RE HIS WATCHER DAMMIT!" - RICHIE RYAN

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**Blinding Technique**  
Duncan MacLeod 4



**SITUATION**  
While this card is in play, your opponent must discard the top 2 cards from his Endurance for each defense he plays against a Hidden attack.

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**Concentration**  
Duncan MacLeod



**EDGE**  
For the remainder of this turn, you may play Special Attacks from Exertions.  
"If you die, Amanda will be free to date." - METHOS

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**Debra**  
Duncan MacLeod 4



**SITUATION**  
While this card is in play, your opponent must discard a block from his hand for each block he plays.

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**Feint**  
Duncan MacLeod



**EDGE**  
Play in conjunction with a block. You may have this block cover an additional adjoining area on the grid for the remainder of the Defense Phase.

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**Flashback**  
Duncan MacLeod



**EVENT**  
YOU REMEMBER A SITUATION IN THE PAST SIMILAR TO THIS ONE. You may discard up to 5 cards from your hand and draw up to 5 cards to replace them.

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**Focused Strike**  
Duncan MacLeod



**EDGE**  
Play in conjunction with a basic attack. Your opponent cannot make a Power Block, against this attack. No other Edge cards can be played in conjunction with this attack, effects of other Edge cards played with this attack are ignored.

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**Inner Strength**  
Duncan MacLeod



**EDGE**  
When making any Exertions discarded cards may come from your hand instead of your Endurance. You must have enough cards in hand to fulfill the Exertion or you may not Exert. Treat cards played from these Exertions normally.

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**Killer Precision**  
Duncan MacLeod 1



**SPECIAL ATTACK**  
This attack cannot be blocked or dodged. This attack does 3 damage if successful and cannot be a Power Blow.  
"You have no code. No rules." - Duncan

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**Leg Sweep**  
Duncan MacLeod



**SPECIAL ATTACK**  
This attack cannot be blocked. If this attack is successful, your next attack this turn cannot be dodged and your opponent loses all Standing defenses. Play an additional attack this turn. You may play this attack even if disarmed. This attack does 0 damage.

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**Master's Head Shot** \$2  
Duncan MacLeod



**ATTACK**  
If you do not play a Special Card this turn, this attack is considered a Head Shot. If the last defense played this turn was Jump, then this attack cannot be blocked.

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**Prime Block**  
Duncan MacLeod



**BLOCK**  
You may play this block against non-Ranged Attack that can't be blocked. This may be a Power Block with no Exertion. Your next attack this turn may be a Power Blow with no Exertion.

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**Pummel**  
Duncan MacLeod 2



**SPECIAL ATTACK**  
This attack cannot be blocked. If this attack is successful your opponent must discard the top 6 cards from his Endurance. This attack does 1 damage if successful.

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**Razor's Edge**  
Duncan MacLeod



**EDGE**  
Play this card in conjunction with a Slash. The Slash does an additional point of damage if successful. You may only play one Razor's Edge per Slash.

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**Superior Tactics**  
Duncan MacLeod



**EDGE**  
Play this card in conjunction with a dodge. Ignore all text on the dodge played.

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**Warrior's Fury**  
Duncan MacLeod 4




**EVENT**  
Play in place of a non-Ranged attack. You may play up to 3 basic attacks this turn. You may play these attacks Hidden.

"I WAS A WEAPON." - DUNCAN MACLEOD

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**QUICKENING**



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Born in 1592 in the Highlands of Scotland, this foundling baby was taken in and raised as a Chieftain's son until he was killed in battle in 1622... and didn't stay dead. First trained by fellow clansman Connor MacLeod, Duncan has "all of the fun and most of the good women." He fights with a carved dragon-head katana bequeathed to him by a Samurai in 1778.

"Oh really? I think I should take your head." - Duncan MacLeod

Play this card before the game begins in conjunction with the Duncan MacLeod Persona card. Your Master cards cannot be countered or removed from the game. This card modifies your Persona card and may not be removed from the game.